

TOWN OF BEDFORD CONSERVATION COMMISSION AGENDA
November 24, 2020 – 7PM

Due to the Coronavirus crisis and in accordance with Governor Sununu's Emergency Order #12 pursuant to Executive Order 2020-04, the Conservation Commission is using the Zoom platform to conduct this meeting electronically. Please note that there is no physical location for this meeting and the BCTV building is closed to the public.

The Town of Bedford is providing public access to the meeting live on BCTV, streaming at www.bedfordnh.org/393/BCTV, and by calling into the meeting. Please email planning@bedfordnh.org or call 603-472-5243 to receive the call-in information.

Planning staff will also be accepting questions and comments during the meeting by email at planning@bedfordnh.org. Please notify staff by email if there are technological issues with the audio transmission during the meeting.

[\(Click here to display a Google Map with the application listed by meeting date & link to staff report\)](#)

Call to Order and Roll Call

Approval of Minutes:

- October 27, 2020 Public Minutes
- October 27, 2020 Non-Public Minutes

Dredge and Fill Applications: None

New Business:

- **Brian & Michelle Bresnahan** – Review of a variance request to construct a 26 ft. x 26 ft. garage 11.1 feet from the edge of a wetland where 50 feet is required at 93 Blanford Place. Lot 29-11-19.

Old Business:

- Update on Pulpit Rock Conservation Area trail grant

Other Business:

- Update on previously reviewed permits and ZBA actions

Non-Public Session:

- Per RSA 91-A:3, II(d) for consideration of the acquisition, sale or lease of real or personal property which, if discussed in public, would likely benefit a party or parties whose interests are adverse to those of the general community.

Adjourn

Applicants must be prepared for presentations at 7:00 pm. Any person with a disability who wishes to attend this public meeting and needs to be provided a reasonable accommodation in order to participate, please call Christine Szostak at 792-1304 at least 72 hours in advance.

